

Cyber Security Body of Knowledge

Malware and Attack Technologies

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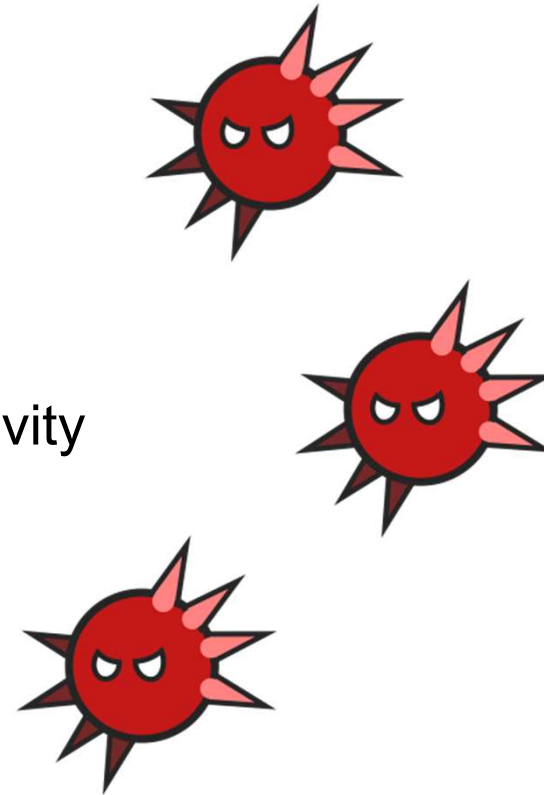
The CyBOK project would like to understand how the CyBOK is being used and its uptake. The project would like organisations using, or intending to use, CyBOK for the purposes of education, training, course development, professional development etc. to contact it at contact@cybok.org to let the project know how they are using CyBOK.

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CyBOK

Malware

- Short for “Malicious Software”
- Any program that performs malicious activity
- Malware/Malicious code



Outline

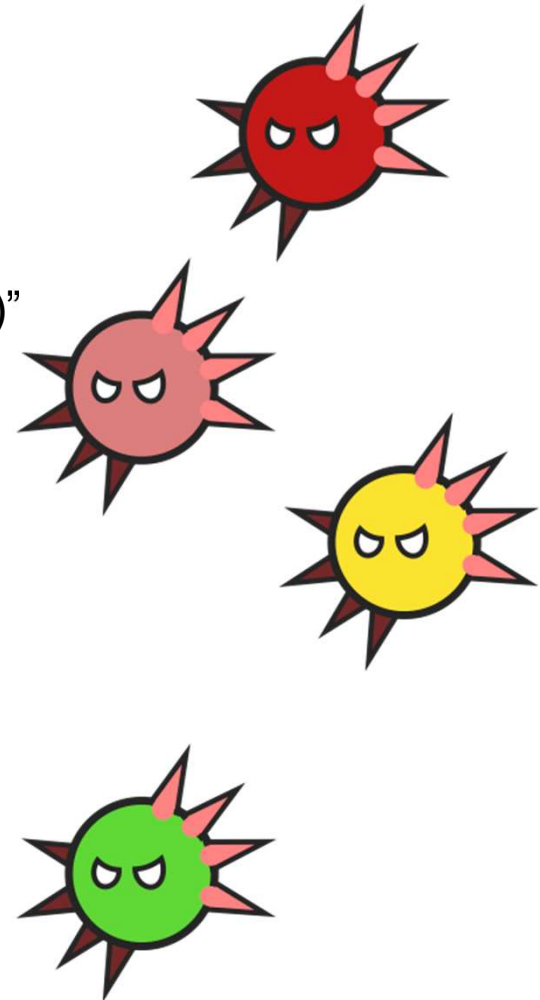
- A Taxonomy of Malware
- Malicious Activities By Malware
- Malware Analysis
- Malware Detection
- Malware Response

A Taxonomy of Malware

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A Taxonomy of Malware

- Many types of malware
 - Often also “Potentially Unwanted Programs (PUPs)”
- Identify **common characteristics**
- Useful to develop **general countermeasures**
- We identify **six main dimensions**



Malware Taxonomy: Dimensions

- **(1) Standalone vs Host-Program**

- Is it an independent program, or is it part of another program?

- **(2) Persistent vs Transient**

- Is it on filesystem, or just in memory?

- **(3) Layers of System Stack**

- Firmware, boot sector, operating system kernel, drivers, APIs, user applications



Malware Taxonomy: Dimensions

- **(4) Auto-Spreading?**

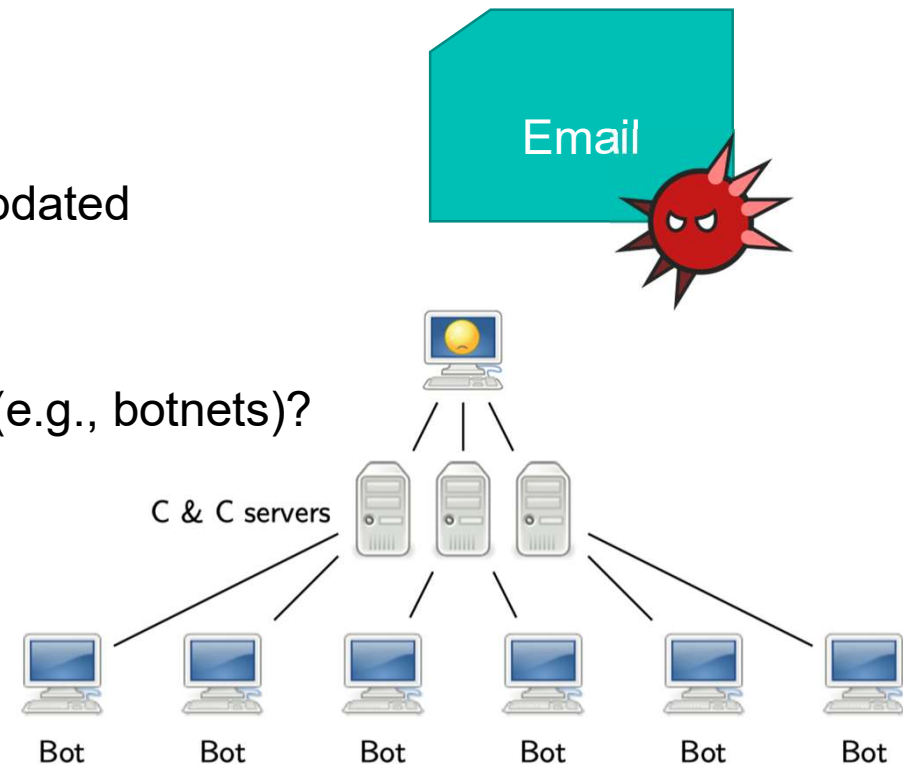
- Does it spread automatically, or does the infection happen through user actions? (e.g., emails)

- **(5) Dynamically Updates?**

- Static (one-time) vs dynamically updated

- **(6) Coordinated?**

- Is it part of a coordinated network (e.g., botnets)?



Taxonomy: Examples

	standalone or host-program	persistent or transient	layers of system stack	auto-spreading?	dynamically updatable?	coordinated?
viruses	host-program	persistent	firmware and up	Y	Y	N
malicious browser extensions	host-program	persistent	application	N	Y	Y
botnet malware	both	persistent	kernel and up	Y	Y	Y
memory-resident malware	standalone	transient	kernel and up	Y	Y	Y

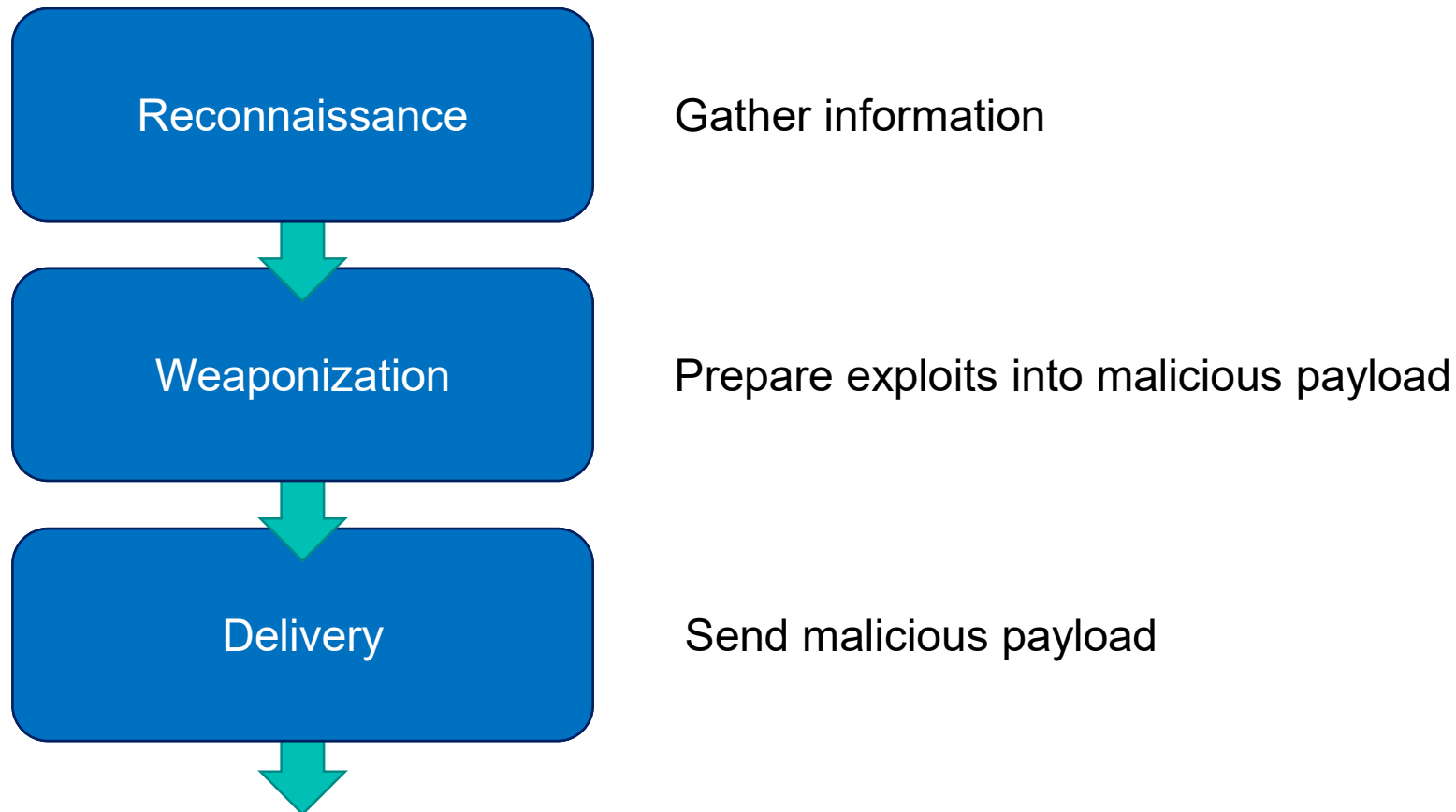
Malicious Activities By Malware

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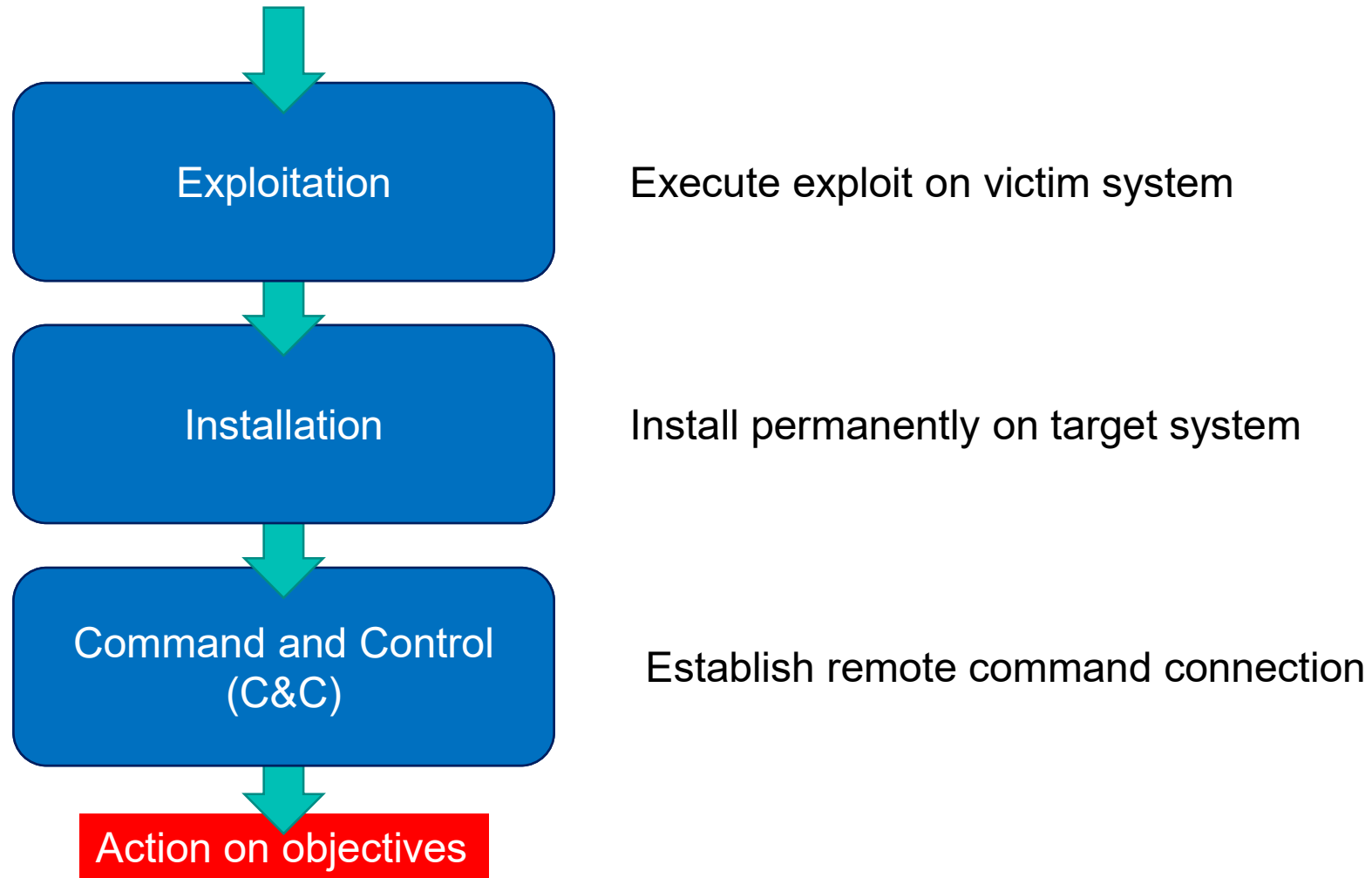
Malicious Activities

- Malware codifies malicious activities intended by an attacker
- Malware attacks require a multi-step approach
 - Example:
 - USB Key left in parking lot
 - Someone out of curiosity picks it up inserts it in a PC
 - USB Key contains auto-install malware
 - Exfiltrates information
- **Cyber Kill Chain model**

The Cyber Kill Chain



The Cyber Kill Chain



Underground Eco-system

- Organized Cyber-crime
 - Support full malware lifecycle
 - Development
 - Deployment
 - Operations
 - **Monetization**
 - Specialized roles
 - Plausible deniability
 - More effective malware
- 9-to-5 malware development
- Underground markets



Action Objectives

- Toolkits
 - Easy-to-use automated tools (e.g., keyloggers)

- Campaigns
 - Large-scale attacks (e.g., botnet)
 - Long-running

- Advanced Persistent Threats
 - Target specific organization
 - Low and slow
 - Lateral Movement and Data Exfiltration

Malware Analysis

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Why Malware Analysis?

Benefits include:

- Understand intended malicious activities
- Useful to attribution
- Understand and predict trends/scope of malware attacks

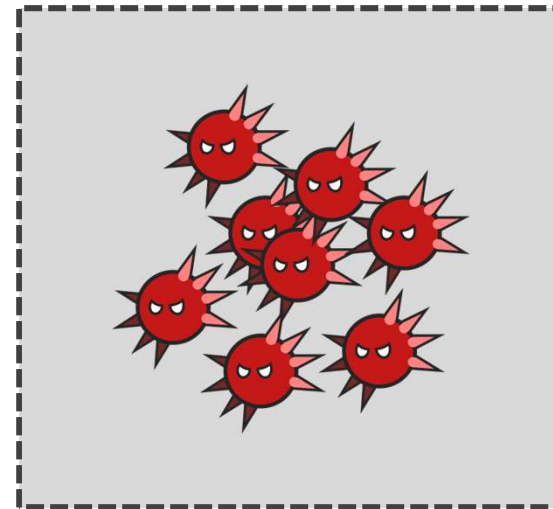
Three typical phases:

1. Understand Malware Format
2. Static Analysis
3. Dynamic Analysis



Acquiring Malware Data

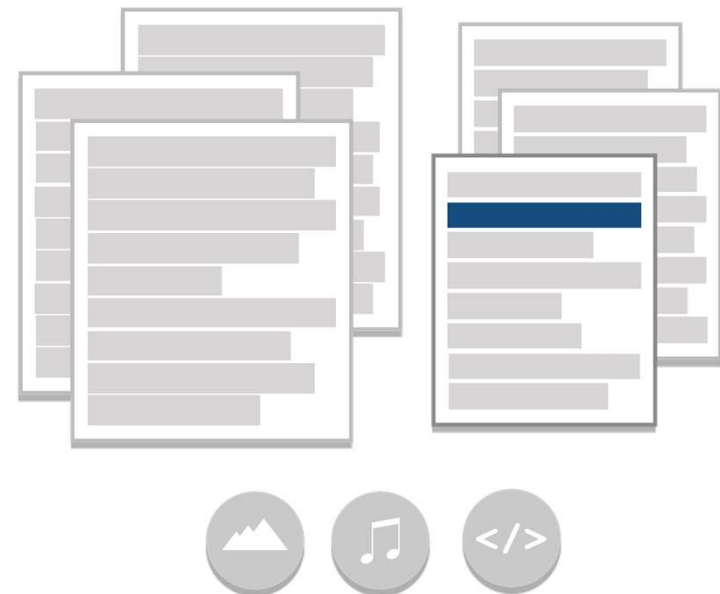
- Network/Host Sensors in Protected Environment
 - Capture malware “live”
- Malware Collection Efforts
 - E.g., researchers
- Threat Intelligence Exchange
- Legal/Ethical Responsibilities
 - Avoid damage
 - Share responsibly



Static Analysis

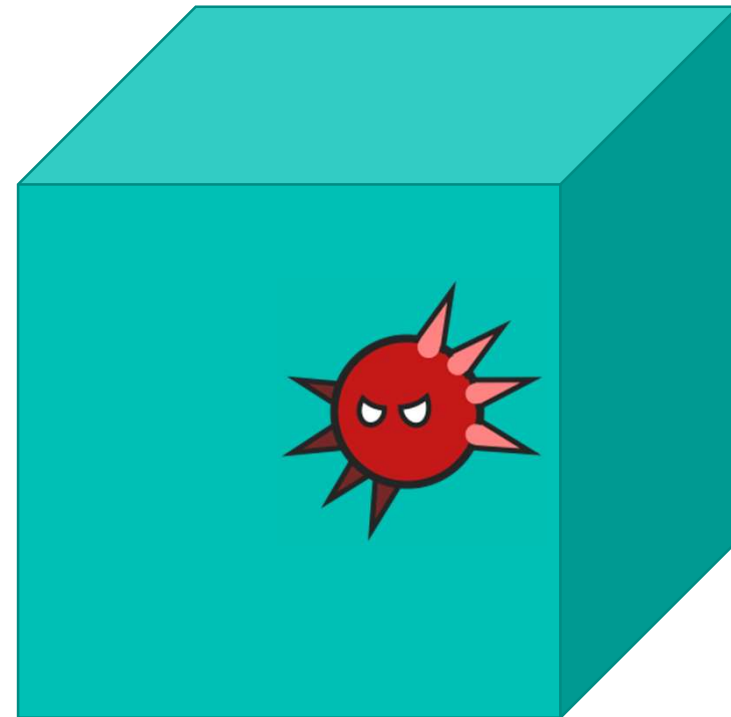
- Examine malware code without executing it
 - Binary code
 - Intermediate code (e.g., bytecode)
 - Source code
- Pros
 - Better coverage of behaviors
 - Safe
- Limitations
 - Overestimates behaviors
 - Weak to obfuscation

Program Analysis



Dynamic Analysis

- Monitors runtime behavior of malware execution to identify malicious behaviours
 - Typically from a stack layer lower than the malware itself
- Pros
 - You see actual behavior
 - (Relatively) language-independent
- Limitations
 - Underestimates behavior (coverage, triggers)
 - Safety and Live-Environment



Other Analysis Techniques

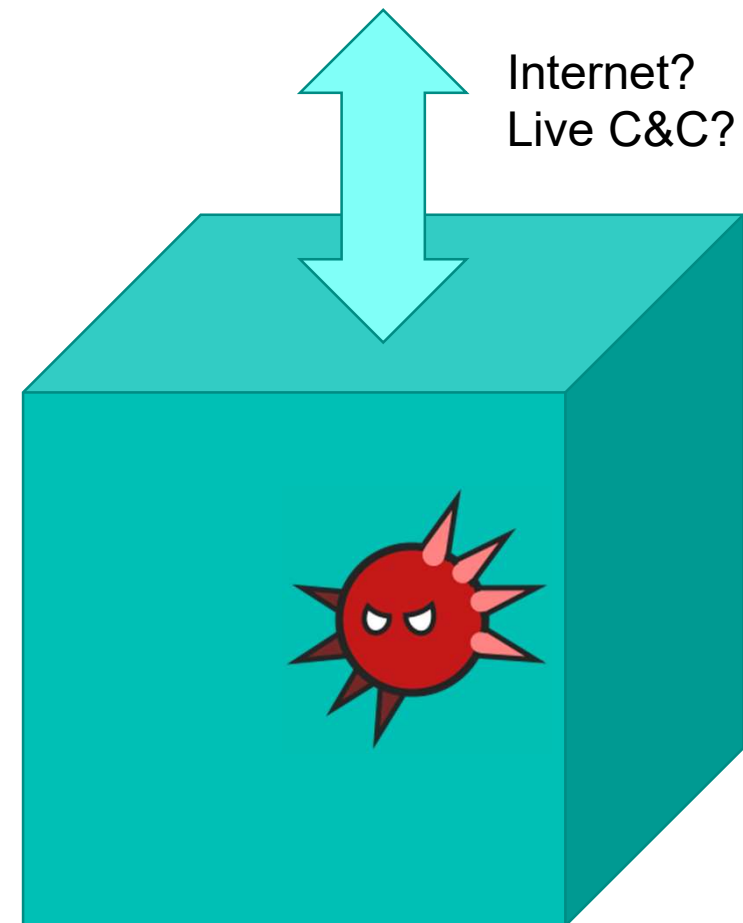
- Fuzzing
 - Randomised input to programs
 - To discover vulnerabilities/bugs/crashes
 - Also trigger malware behavior
 - Limitation: code coverage

- Symbolic Execution
 - It treats variables and equations as symbols and formulas that can potentially express all program paths
 - Limitation: Convergence (needs to execute end-to-end, one at a time)

- Concolic Execution
 - Combines Concrete and Symbolic Execution.
 - Online Concolic Execution: forking on all feasible branches

Analysis Environments

- Dedicated environment for Dynamic Analysis
 - Results/Cost Trade-Off.
- Cost
 - Analysis Time
 - Manual Human Effort
- Other aspects:
 - Safety
 - Live-environment



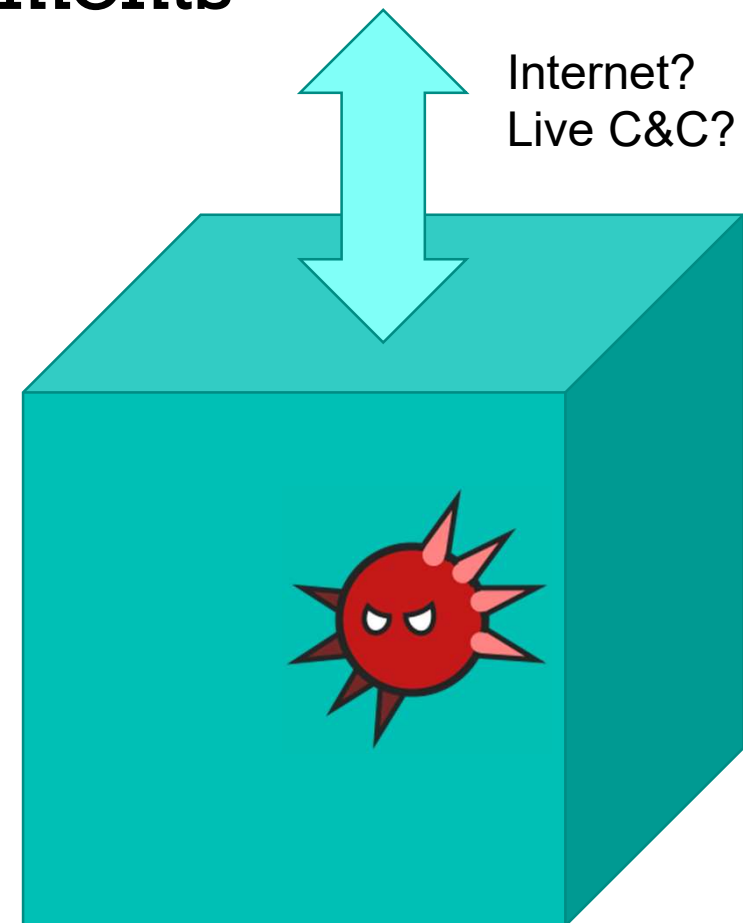
Common Environments

- Machine Emulator
 - Code-based architecture emulation
- Type 2 Hypervisor
 - Runs in host OS, provides virtualisation service for hardware
- Type 1 Hypervisor
 - Runs directly on system hardware
- Bare-metal machine
 - No virtualisation



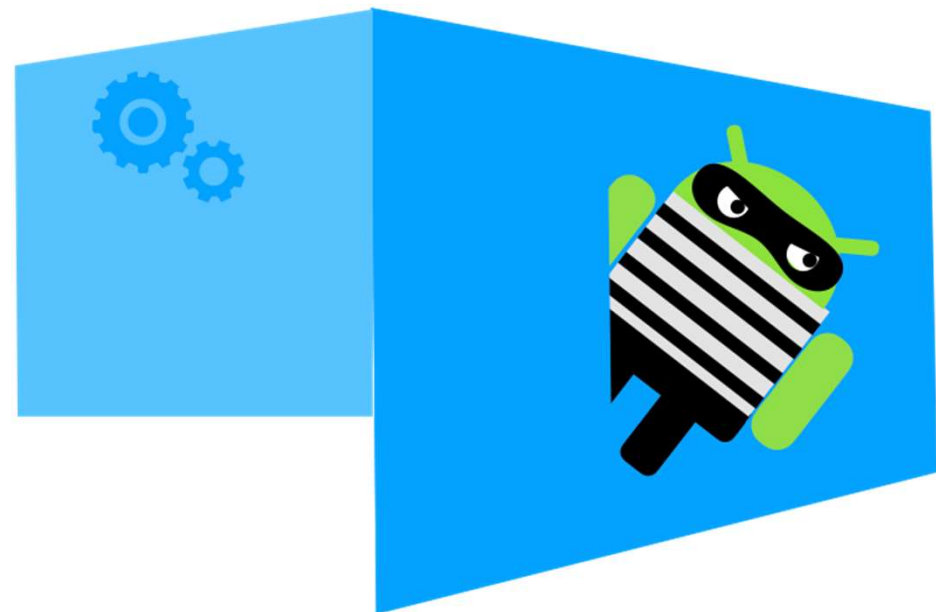
Safety and Live-Environments

- Safety
 - The malware may do malicious actions. Can we allow it?
 - Also legal implications
 - Virtualized network environments
- Live-environment
 - Does the malware exhibit intended malicious behaviors?
 - Network connectivity
 - Real users on the machine
 - C&C/update servers online



Anti-Analysis and Evasion Techniques

- Evading Analysis Methods
 - Anti-disassembly
 - Obfuscation
 - Packing
 - Control-flow obfuscation
 - Code emulation
- Identifying the Analysis Environments
 - Red-pill testing (e.g., discrepancies CPU instructions)
 - Live-environment
 - User events, logs, history
 - Installed applications



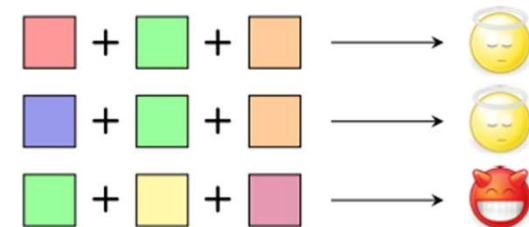
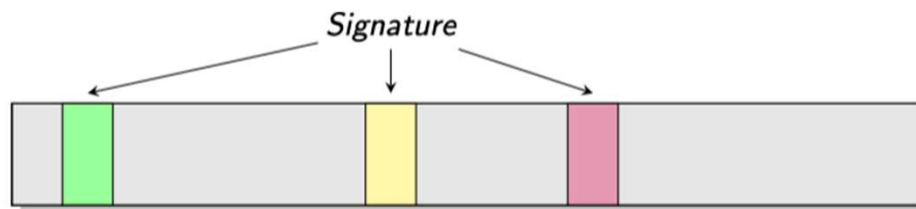
Malware Detection

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Malware Detection Objective

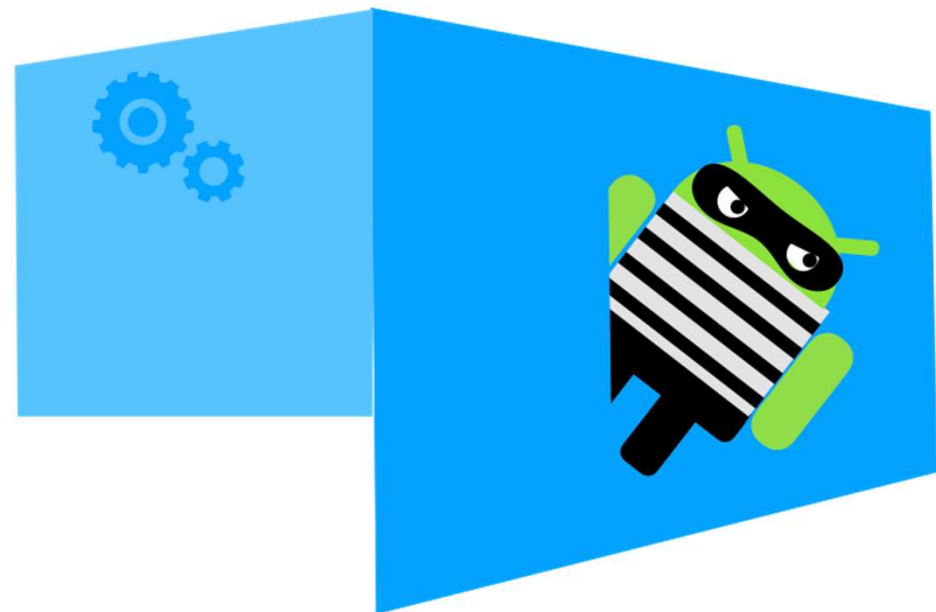
Identify the presence of a malware

- Network-level (e.g., distribution)
- Host-level (e.g., stored/in-memory)
- AVs or IDS may prevent it → **Indicators of Compromise (IoCs)**
 - features and artifacts of the malware



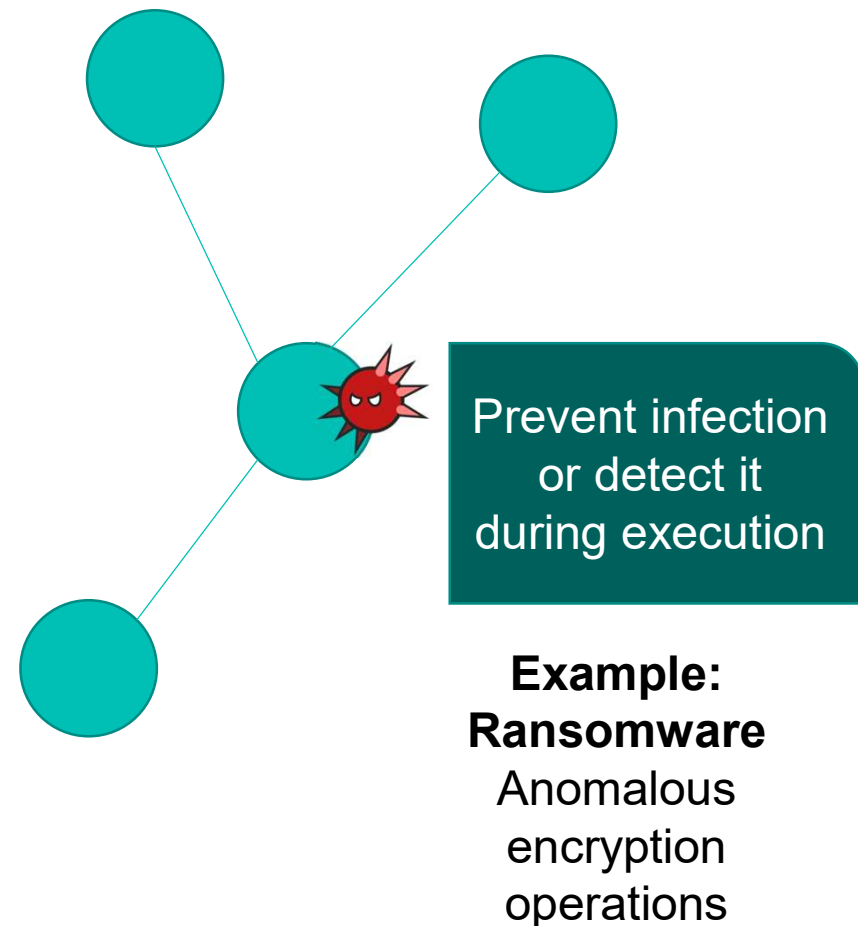
Evasion and Countermeasures

- Evading signature-based misuse detection
 - Packing
 - Polymorphism
 - Update routine
- Heuristics (e.g., high entropy) may lead to false alarms



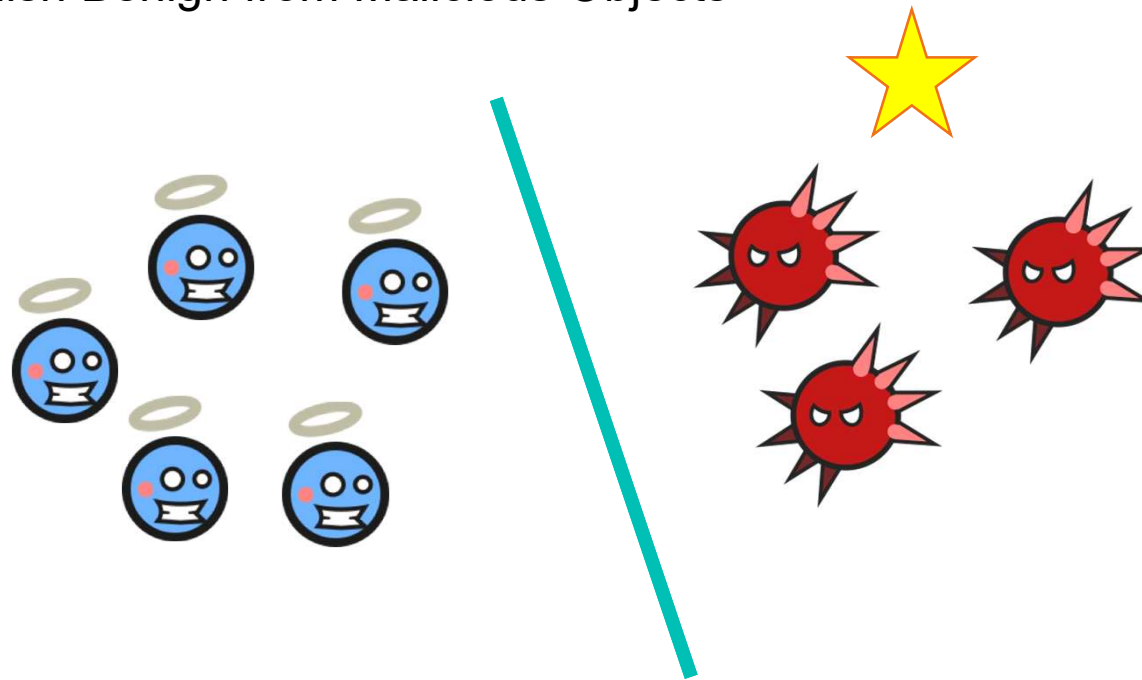
Detection of Malware Attacks

- **Solution:** Aim to detect malicious activities in general
 - Anomaly detection
- Network-based monitoring
 - Network events
 - Domain names
 - Temporal activities
- Host-based monitoring
 - File system
 - Processes
 - System Calls



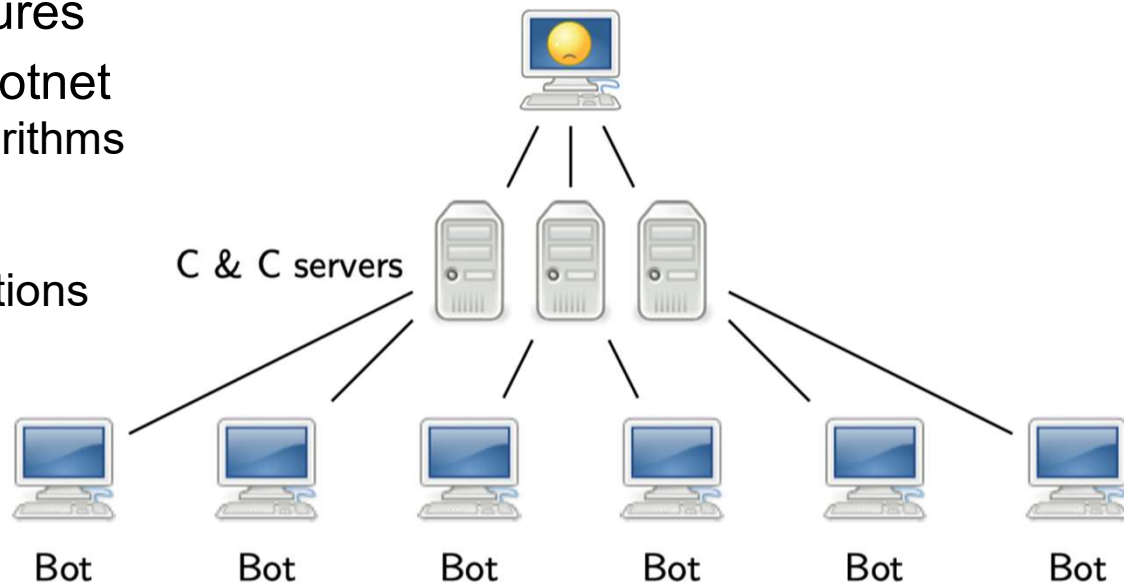
ML-based Security Analytics

- Machine Learning
 - Static and Dynamic Features
 - Build Models from Data
 - Distinguish Benign from Malicious Objects



ML-based Malware Detection

- Static and Dynamic Features
- Successful application: Botnet
 - Domain Generation Algorithms (DGA)
 - Fast-flux operations
 - C&C Server communications



- ML Limitations:
 - Challenging Feature Engineering
 - Adversarial attacks
 - Costly labeling for malware

Deep Learning: poor explainability

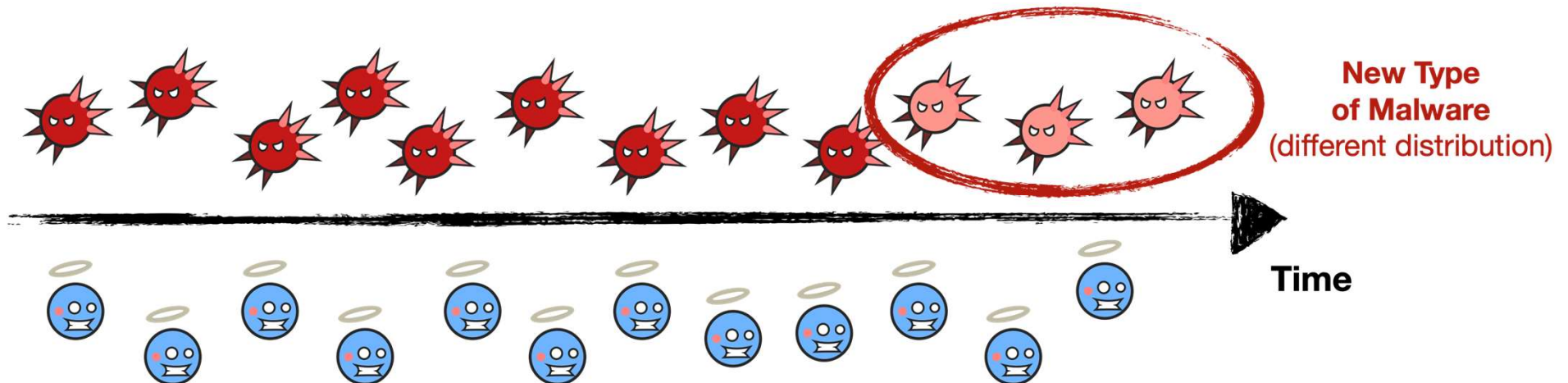
Evasion of ML-based Malware Detection

- Mimicry Attack
 - Evasion
 - Recreate normal behavior (e.g., sequence of system calls)
 - Polymorphic blending attack of network traffic
- Targeted noise injection
 - Poisoning: “garbage in, garbage out”

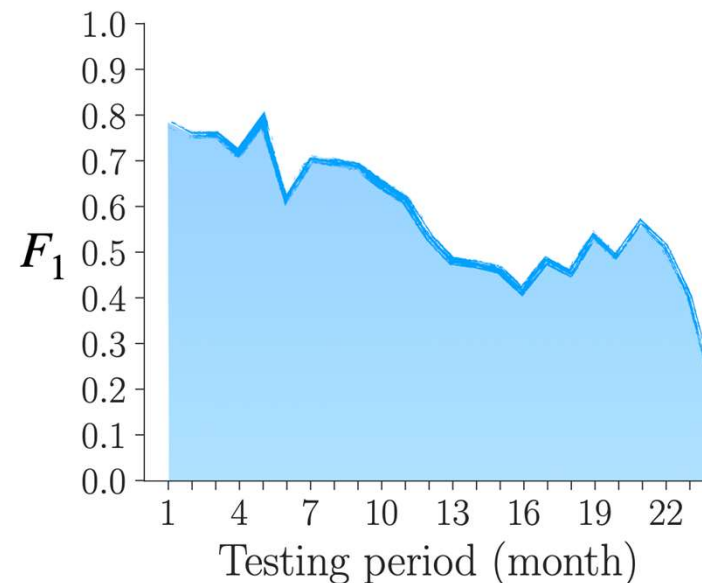
Partial countermeasures

- Ensemble of models
- Robust optimization
- Forget learning of old samples (against poisoning)

Concept Drift



- Malware evolves rapidly
- Solutions:
 - Active Learning
 - Online Learning

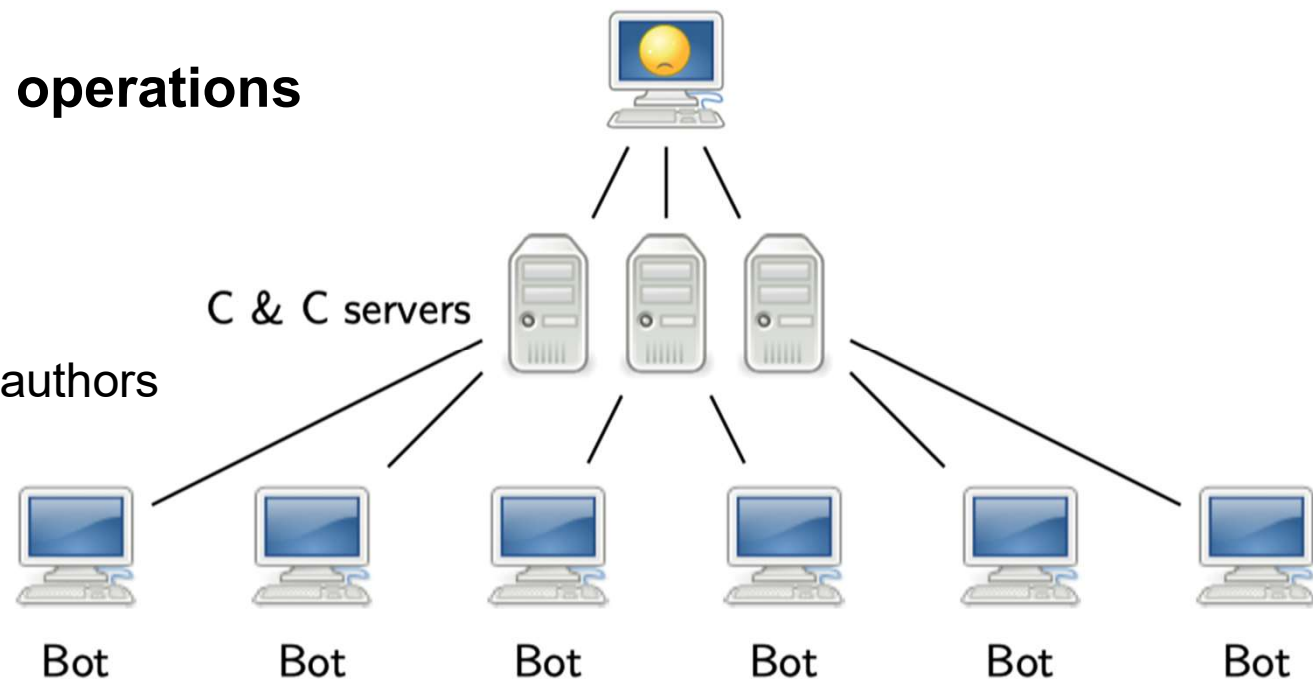


Malware Response

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Malware Response

- After detection and possible mitigation, what can we do?
- **Disrupt malware operations**
 - Takedown
- **Attribution**
 - Identify malware authors



Disrupt Malware Operations

- Malware is often resilient and has contingency plans
 - Identify C&C mechanisms
 - Reverse-engineer DGA algorithms
 - Identify P2P backup networks
- Takedown the network by taking control of the infrastructure

Possible legal implications to be verified before proceeding

Attribution

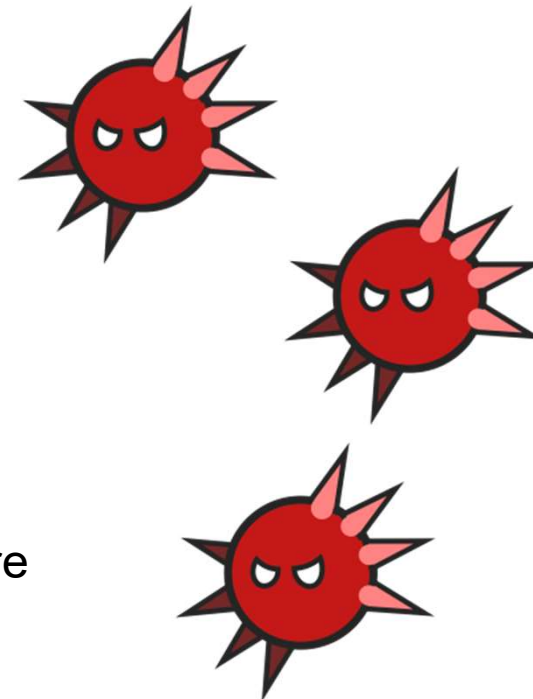
- Law Enforcement wants to identify actual malicious actors
- Some hints for attribution:
 - WHOIS records
 - Coding style
 - Linguistic features
 - Control flow graphs
- Limitations:
 - WHOIS records often anonymized
 - Toolkits are often reused
 - False flags to deceive attribution

Right direction:
Integrate multiple
streams and sources of
data and evidence.

Conclusion

Conclusion

- Attackers use malware to carry out malicious activities on their behalf
 - Different layers of system stack
 - Possibly support infrastructure
 - botnets
 - Wants to avoid detection and attribution
 - Detecting analysis environment
 - Obfuscation
- Defenders should work on
 - Analysis environments transparent to malware
 - Specialized program analysis algorithms
 - ML-based techniques
 - Malware response strategies (e.g., takedown)



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